

CS315-02 RISC-V Emulation Lab03 JAL Mem

Lab03 due tonight 11:59 pm

Project04 published

Lab03 exam probs - coming soon

Exam - 1 note sheet allowed

Extra OH today 4:30_{pm} - 5:30_{pm}

Lab03

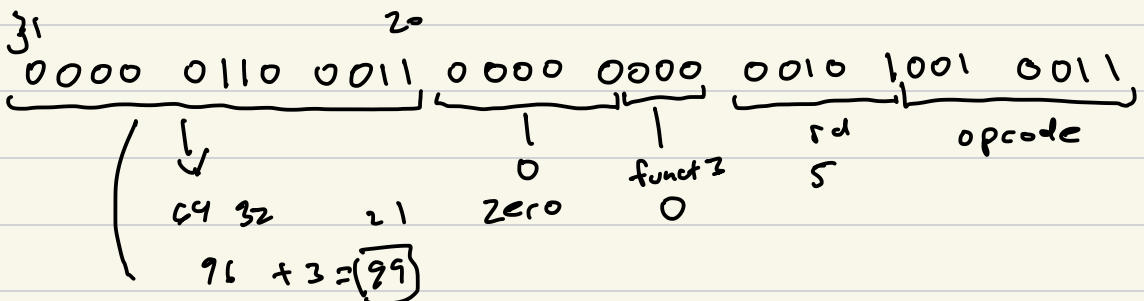
starter rv-emu.c 131 LOC

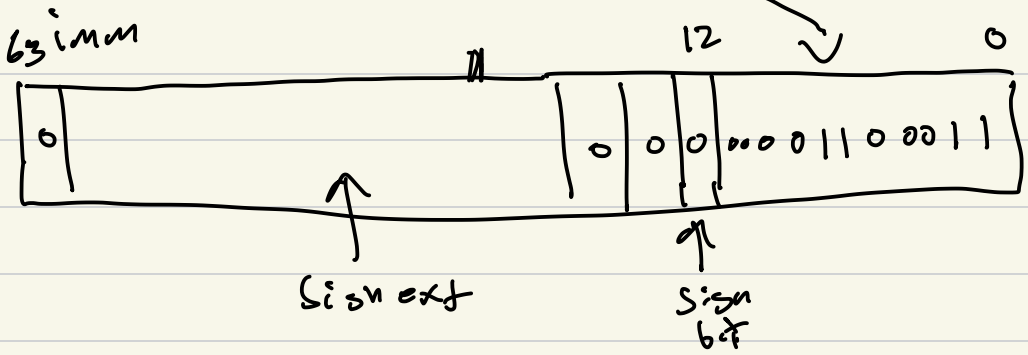
solution rv-emu.c 225 LOC

Adding your own test.

li t0, 99 → addi t0, zero,

0x063D0293





```
uint64_t imm11_0 = get_bits(iu, 20, 12);
```

```
int64_t imm = sign_extend(imm11_0, 11);
```

← shift left

→ shift right (arithmetic)

Branches

Extract fields

funct3

rs1

rs2

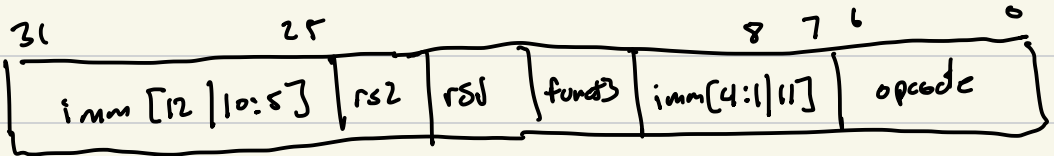
imm

For imm

1) get parts

2) combine parts

3) sign extend.



`imm(12) imm(11) imm(10:5) imm(4:1) 0`

1) get parts

`uint32_t imm12 = get_bits(iw, 31, 1);`

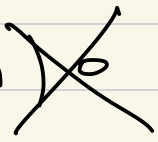
`uint32_t imm10_5 = get_bits(iw, 25, 6);`

`uint32_t imm4_1 = get_bits(iw, 8, 4);`

`uint32_t imm11 = get_bits(iw, 7, 1);`

2) combine parts

`uint64_t imm;`

$$\text{imm} = (\text{imm}_{12} \ll 12) \mid (\text{imm}_{11} \ll 11) \\ \mid (\text{imm}_{10-5} \ll 5) \mid (\text{imm}_{4-1} \ll 1)$$


3) sign-extend

`int64_t imm = sign_extend(imm, 12);`

Determine if you need to take the branch

`bge`

`bne`

`blt`

`bge`

} signed values

`bool take_branch`

if take-branch

$$PC = PC + imm \quad (\text{offset})$$

else

$$PC = PC + 4$$

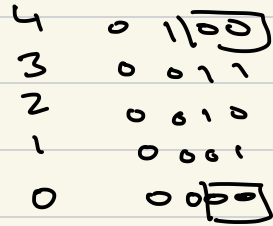
JAL Jump and Link

call

j (jump)

jal x_1 , offset
 ra

jal x_0 , offset
zero



foo:

$pc = f_{\text{goo}}$ goo:

add

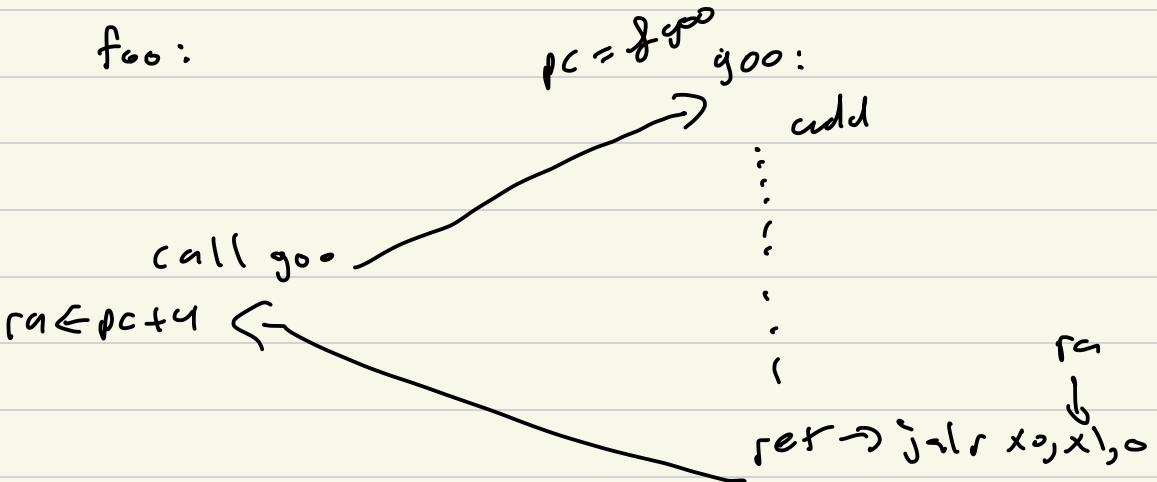
⋮
⋮
⋮
⋮
⋮

call goo

$ra \leftarrow pc + 4$

ra

ret \rightarrow jalr $x_0, x_1, 0$



Mem instructions - Loads & Stores

Loads - i-type

$lw\ to, offset(a0) \rightarrow lw\ to, 8(a0)$

$$to = *(a0 + offset)$$

$$to = *((uint32_t *) (a0 + offset))$$

Target Address

$$TA = a0 + offset$$

$$rd = *((uint32_t *) TA); \quad \text{i-type}$$



↑
base
addr
a0

0x2

↑
dest
to

$lb \rightarrow uint8_t *$ sb

$lw \rightarrow uint32_t *$ sw

$ld \rightarrow uint64_t *$ sd

Stores \rightarrow s-type

sw to, offset (a0)

$*(\text{a0} + \text{offset}) = t$

$TA = \underline{(\text{uint32}_t^*)}(\text{a0} + \text{offset})$

$*TA = r32$